

Discrete System Simulation 5th Edition

Consistently practical in its coverage, the book discusses general issues related to forecasting and management; introduces a variety of methods, and shows how to apply these methods to significant issues in managing technological development. With numerous exhibits, case studies and exercises throughout, it requires only basic mathematics and includes a special technology forecasting TOOLKIT for the IBM and compatibles, along with full instructions for installing and running the program.

Introduction to Discrete Event Systems is a comprehensive introduction to the field of discrete event systems, offering a breadth of coverage that makes the material accessible to readers of varied backgrounds. The book emphasizes a unified modeling framework that transcends specific application areas, linking the following topics in a coherent manner: language and automata theory, supervisory control, Petri net theory, Markov chains and queuing theory, discrete-event simulation, and concurrent estimation techniques. This edition includes recent research results pertaining to the diagnosis of discrete event systems, decentralized supervisory control, and interval-based timed automata and hybrid automata models.

The two-volume set IFIP AICT 535 and 536 constitutes the refereed proceedings of the International IFIP WG 5.7 Conference on Advances in Production Management Systems, APMS 2018, held in Seoul, South Korea, in August 2018. The 129 revised full papers presented were carefully reviewed and selected from 149 submissions. They are organized in the following topical sections: lean and green manufacturing; operations management in engineer-to-order manufacturing; product-service systems, customer-driven innovation and value co-creation; collaborative networks; smart production for mass customization; global supply chain management; knowledge based production planning and control; knowledge based engineering; intelligent diagnostics and maintenance solutions for smart manufacturing; service engineering based on smart manufacturing capabilities; smart city interoperability and cross-platform implementation; manufacturing performance management in smart factories; industry 4.0 - digital twin; industry 4.0 - smart factory; and industry 4.0 - collaborative cyber-physical production and human systems.

Emphasizes a hands-on approach to learning statistical analysis and model building through the use of comprehensive examples, problems sets, and software applications With a unique blend of theory and applications, Simulation Modeling and Arena®, Second Edition integrates coverage of statistical analysis and model building to emphasize the importance of both topics in simulation. Featuring introductory coverage on how simulation works and why it matters, the Second Edition expands coverage on static simulation and the applications of spreadsheets to perform simulation. The new edition also introduces the use of the open source statistical package, R, for both performing statistical testing and fitting distributions. In addition, the models are presented in a clear and precise pseudo-code form, which aids in understanding and model communication. Simulation Modeling and Arena, Second Edition also features: Updated coverage of necessary statistical modeling concepts such as confidence interval construction, hypothesis testing, and parameter estimation Additional examples of the simulation clock within discrete event simulation modeling involving the mechanics of time advancement by hand simulation A guide to the Arena Run Controller, which features a debugging scenario New homework problems that cover a wider range of engineering applications in transportation, logistics, healthcare, and computer science A related website with an Instructor's Solutions Manual, PowerPoint® slides, test bank questions, and data sets for each chapter Simulation Modeling and Arena, Second Edition is an ideal textbook for upper-undergraduate and graduate courses in modeling and simulation within statistics, mathematics, industrial and civil engineering, construction management, business, computer science, and other departments where simulation is practiced. The book is also an excellent reference for professionals interested in mathematical modeling, simulation, and Arena.

An expanded new edition of the bestselling system dynamics book using the bond graph approach A major revision of the go-to resource for engineers facing the increasingly complex job of dynamic systems design, System Dynamics, Fifth Edition adds a completely new section on the control of mechatronic systems, while revising and clarifying material on modeling and computer simulation for a wide variety of physical systems. This new edition continues to offer comprehensive, up-to-date coverage of bond graphs, using these important design tools to help readers better understand the various components of dynamic systems. Covering all topics from the ground up, the book provides step-by-step guidance on how to leverage the power of bond graphs to model the flow of information and energy in all types of engineering systems. It begins with simple bond graph models of mechanical, electrical, and hydraulic systems, then goes on to explain in detail how to model more complex systems using computer simulations. Readers will find: New material and practical advice on the design of control systems using mathematical models New chapters on methods that go beyond predicting system behavior, including automatic control, observers, parameter studies for system design, and concept testing Coverage of electromechanical transducers and mechanical systems in plane motion Formulas for computing hydraulic compliances and modeling acoustic systems A discussion of state-of-the-art simulation tools such as MATLAB and bond graph software Complete with numerous figures and examples, System Dynamics, Fifth Edition is a must-have resource for anyone designing systems and components in the automotive, aerospace, and defense industries. It is also an excellent hands-on guide on the latest bond graph methods for readers unfamiliar with physical system modeling.

Enjoy learning a key technology. Undergraduates and beginning graduates in both first and second simulation courses have responded positively to the approach taken in this text, which illustrates simulation principles using the popular Simio product. This economy version substitutes grayscale interior graphics to keep costs low for students. Content: This textbook explains how to use simulation to make better business decisions in application domains from healthcare to mining, heavy manufacturing to supply chains, and everything in between. It is written to help both technical and non-technical users better understand the concepts and usefulness of simulation. It can be used in a classroom environment or in support of independent study. Modern software makes simulation more useful and accessible than ever and this book illustrates simulation concepts with Simio, a leader in simulation software. Author Statement: This book can serve as the primary text in first and second courses in simulation at both the undergraduate and beginning-graduate levels. It is written in an accessible tutorial-style writing approach centered on specific examples rather than general concepts, and covers a variety of applications including an international flavor. Our experience has shown that these characteristics make the text easier to read and absorb, as well as appealing to students from many different cultural and applications backgrounds. A first simulation course would probably cover Chapter 1 through 8 thoroughly, and likely Chapters 9 and 10, particularly for upper class or graduate level students. For a second simulation course, it might work to skip or quickly review Chapters 1-3 and 6, thoroughly cover all other chapters up to Chapter 10, and use Chapter 11 as reinforcing assignments. The text or components of it could also support a simulation module of a few weeks within a larger survey course in programs without a stand-alone simulation course (e.g., MBA). For a simulation module that's part of a larger survey course, we recommend concentrating on Chapters 1, 4, and 5, and then perhaps lightly touch on Chapters 7 and 8. The extensibility introduced in Chapter 10 could provide some interesting project work for a graduate student with some programming background, as it could be easily linked to other research topics. Likewise Appendix A could be used as the lead-in to some advanced study or research in the latest techniques in simulation-based planning and scheduling. Supplemental course material is also available on-line. Third Edition: The new third edition adds sections on Randomness in Simulation, Model Debugging, and Monte Carlo simulation. In addition, the coverage of animation, input analysis and output analysis has been significantly expanded. There is a new appendix on simulation-based scheduling, end-of-chapter problems have been improved and expanded, and we have incorporated many reader suggestions. We have reorganized the material for improved flow, and have updates throughout the book

for many of the new Simio features recently added. A new format better supports our e-book users, and a new publisher supports significant cost reduction for our readers.

A crucial step during the design and engineering of communication systems is the estimation of their performance and behavior; especially for mathematically complex or highly dynamic systems network simulation is particularly useful. This book focuses on tools, modeling principles and state-of-the-art models for discrete-event based network simulations, the standard method applied today in academia and industry for performance evaluation of new network designs and architectures. The focus of the tools part is on two distinct simulation engines: OmNet++ and ns-3, while it also deals with issues like parallelization, software integration and hardware simulations. The parts dealing with modeling and models for network simulations are split into a wireless section and a section dealing with higher layers. The wireless section covers all essential modeling principles for dealing with physical layer, link layer and wireless channel behavior. In addition, detailed models for prominent wireless systems like IEEE 802.11 and IEEE 802.16 are presented. In the part on higher layers, classical modeling approaches for the network layer, the transport layer and the application layer are presented in addition to modeling approaches for peer-to-peer networks and topologies of networks. The modeling parts are accompanied with catalogues of model implementations for a large set of different simulation engines. The book is aimed at master students and PhD students of computer science and electrical engineering as well as at researchers and practitioners from academia and industry that are dealing with network simulation at any layer of the protocol stack.

This book is a definitive introduction to models of computation for the design of complex, heterogeneous systems. It has a particular focus on cyber-physical systems, which integrate computing, networking, and physical dynamics. The book captures more than twenty years of experience in the Ptolemy Project at UC Berkeley, which pioneered many design, modeling, and simulation techniques that are now in widespread use. All of the methods covered in the book are realized in the open source Ptolemy II modeling framework and are available for experimentation through links provided in the book. The book is suitable for engineers, scientists, researchers, and managers who wish to understand the rich possibilities offered by modern modeling techniques. The goal of the book is to equip the reader with a breadth of experience that will help in understanding the role that such techniques can play in design.

This book offers readers a set of new approaches and tools a set of tools and techniques for facing challenges in parallelization with design of embedded systems. It provides an advanced parallel simulation infrastructure for efficient and effective system-level model validation and development so as to build better products in less time. Since parallel discrete event simulation (PDES) has the potential to exploit the underlying parallel computational capability in today's multi-core simulation hosts, the author begins by reviewing the parallelization of discrete event simulation, identifying problems and solutions. She then describes out-of-order parallel discrete event simulation (OoO PDES), a novel approach for efficient validation of system-level designs by aggressively exploiting the parallel capabilities of today's multi-core PCs. This approach enables readers to design simulators that can fully exploit the parallel processing capability of the multi-core system to achieve fast speed simulation, without loss of simulation and timing accuracy. Based on this parallel simulation infrastructure, the author further describes automatic approaches that help the designer quickly to narrow down the debugging targets in faulty ESL models with parallelism.

Many professionals and students in engineering, science, business, and other application fields need to develop Windows-based and web-enabled information systems to store and use data for decision support, without help from professional programmers. However, few books are available to train professionals and students who are not professional programmers to develop these information systems. Developing Windows-Based and Web-Enabled Information Systems fills this gap, providing a self-contained, easy-to-understand, and well-illustrated text that explores current concepts, methods, and software tools for developing Windows-based and web-enabled information systems. Written in an easily accessible style, the book details current concepts, methods, and software tools for Windows-based and web-enabled information systems that store and use data. It is self-contained with easy-to-understand small examples to walk through concepts and implementation details along with large-scale case studies. The book describes data modeling methods including entity-relationship modeling, relational modeling and normalization, and object-oriented data modeling, to develop data models of a database. The author covers how to use software tools in the Microsoft application development environment, including Microsoft Access, MySQL, SQL, Visual Studio, Visual Basic, VBA, HTML, and XML, to implement databases and develop Windows-based and web-enabled applications with the database, graphical user interface, and program components. The book takes you through the entire process of developing a computer and network application for an information system, highlighting concepts and operation details. In each chapter, small data examples are used to manually walk through concepts and operational details. These features and more give you the conceptual understanding and practical skill required, even if you don't have a computer science background, to develop Windows-based or web-enabled applications for your specialized information system.

Discrete-event System Simulation Prentice Hall

This book presents some of the most important papers published in Palgrave's Journal of Operational Research relating to the use of System Dynamics (SD) in the context of Operational Research (OR). Giving the reader an in-depth understanding of significant features of the research area which have grown over the last 20 years: applications in the management field; methodologies; policies at industry level; and healthcare, this book is an invaluable read for those who do not have any prior expertise in the field. Split into four parts, the collection covers the broad use of SD in the field of management, focuses on the use of modelling in supply chains and at industry level, and presents an analysis of the use of SD in its most promising area, healthcare. Not only does this work provide a detailed overview of the field of SD, but it will also offer vital insights into potential research avenues for the future considering the use of SD as a soft OR and hard OR method.

Since the publication of the first edition in 1982, the goal of Simulation Modeling and Analysis has always been to provide a comprehensive, state-of-the-art, and technically correct treatment of all important aspects of a simulation study. The book strives to make this material understandable by the use of intuition and numerous figures, examples, and problems. It is equally well suited for use in university courses, simulation practice, and self study. The book is widely regarded as the "bible" of simulation and now has more

than 100,000 copies in print. The book can serve as the primary text for a variety of courses; for example: *A first course in simulation at the junior, senior, or beginning-graduate-student level in engineering, manufacturing, business, or computer science (Chaps. 1 through 4, and parts of Chaps. 5 through 9). At the end of such a course, the students will be prepared to carry out complete and effective simulation studies, and to take advanced simulation courses. *A second course in simulation for graduate students in any of the above disciplines (most of Chaps. 5 through 12). After completing this course, the student should be familiar with the more advanced methodological issues involved in a simulation study, and should be prepared to understand and conduct simulation research. *An introduction to simulation as part of a general course in operations research or management science (part of Chaps. 1, 3, 5, 6, and 9).

A practical, step-by-step guide to total systems management Systems Engineering Management, Fifth Edition is a practical guide to the tools and methodologies used in the field. Using a "total systems management" approach, this book covers everything from initial establishment to system retirement, including design and development, testing, production, operations, maintenance, and support. This new edition has been fully updated to reflect the latest tools and best practices, and includes rich discussion on computer-based modeling and hardware and software systems integration. New case studies illustrate real-world application on both large- and small-scale systems in a variety of industries, and the companion website provides access to bonus case studies and helpful review checklists. The provided instructor's manual eases classroom integration, and updated end-of-chapter questions help reinforce the material. The challenges faced by system engineers are candidly addressed, with full guidance toward the tools they use daily to reduce costs and increase efficiency. System Engineering Management integrates industrial engineering, project management, and leadership skills into a unique emerging field. This book unifies these different skill sets into a single step-by-step approach that produces a well-rounded systems engineering management framework. Learn the total systems lifecycle with real-world applications Explore cutting edge design methods and technology Integrate software and hardware systems for total SEM Learn the critical IT principles that lead to robust systems Successful systems engineering managers must be capable of leading teams to produce systems that are robust, high-quality, supportable, cost effective, and responsive. Skilled, knowledgeable professionals are in demand across engineering fields, but also in industries as diverse as healthcare and communications. Systems Engineering Management, Fifth Edition provides practical, invaluable guidance for a nuanced field.

Discrete Event System Simulation is ideal for junior- and senior-level simulation courses in engineering, business, or computer science. It is also a useful reference for professionals in operations research, management science, industrial engineering, and information science. While most books on simulation focus on particular software tools, Discrete Event System Simulation examines the principles of modeling and analysis that translate to all such tools. This language-independent text explains the basic aspects of the technology, including the proper collection and analysis of data, the use of analytic techniques, verification and validation of models, and designing simulation experiments. It offers an up-to-date treatment of simulation of manufacturing and material handling systems, computer systems, and computer networks. Students and instructors will find a variety of resources at the associated website, www.bcnn.net/, including simulation source code for download, additional exercises and solutions, web links and errata.

Develops a theory of contemporary culture that relies on displacing economic notions of cultural production with notions of cultural expenditure. This book represents an effort to rethink cultural theory from the perspective of a concept of cultural materialism, one that radically redefines postmodern formulations of the body.

The fifth edition of this book reflects its continued popularity and standing in the field. It provides a clear guide to the role of modelling and the computer simulation methods used in management science. Readers will find an in-depth coverage of the modelling, computing and statistical aspects of discrete simulation and systems dynamics. Overall the book shows how practical simulation models are built and used, and provides the theory needed to do this. Revisions to this edition include a new chapter on Monte Carlo simulation using spreadsheets, a new look inside discrete simulation software and simulation models in Visual Basic, SIMUL8 and Micro Saint. Further information can be found at: <http://www.lancs.ac.uk/staff/smamp/mpsim.html>

"This book provides a comprehensive overview of theory and practice in simulation systems focusing on major breakthroughs within the technological arena, with particular concentration on the accelerating principles, concepts and applications"--Provided by publisher.

In the years since the fourth edition of this seminal work was published, active research has developed the Finite Element Method into the pre-eminent tool for the modelling of physical systems. Written by the pre-eminent professors in their fields, this new edition of the Finite Element Method maintains the comprehensive style of the earlier editions and authoritatively incorporates the latest developments of this dynamic field. Expanded to three volumes the book now covers the basis of the method and its application to advanced solid mechanics and also advanced fluid dynamics. Volume Two: Solid and Structural Mechanics is intended for readers studying structural mechanics at a higher level. Although it is an ideal companion volume to Volume One: The Basis, this advanced text also functions as a "stand-alone" volume, accessible to those who have been introduced to the Finite Element Method through a different route. Volume 1 of the Finite Element Method provides a complete introduction to the method and is essential reading for undergraduates, postgraduates and professional engineers. Volume 3 covers the whole range of fluid dynamics and is ideal reading for postgraduate students and professional engineers working in this discipline. Coverage of the concepts necessary to model behaviour, such as viscoelasticity, plasticity and creep, as well as shells and plates. Up-to-date coverage of new linked interpolation methods for shell and plate formations. New material on non-linear geometry, stability and buckling of structures and large deformations.

For junior- and senior-level simulation courses in engineering, business, or computer science. While most books on simulation focus on particular software tools, Discrete Event System Simulation examines the principles of modeling and analysis that translate to all such tools. This language-independent text explains the basic aspects of the technology, including the proper collection and analysis of data, the use of analytic techniques, verification and validation of models, and designing simulation experiments. It offers an up-to-date treatment of simulation of

manufacturing and material handling systems, computer systems, and computer networks. Students and instructors will find a variety of resources at the associated website, www.bcn.net/, including simulation source code for download, additional exercises and solutions, web links and errata.

The first edition of this book was the first text to be written on the Arena software, which is a very popular simulation modeling software. What makes this text the authoritative source on Arena is that it was written by the creators of Arena themselves. The new third edition follows in the tradition of the successful first and second editions in its tutorial style (via a sequence of carefully crafted examples) and an accessible writing style. The updates include thorough coverage of the new version of the Arena software (Arena 7.01), enhanced support for Excel and Access, and updated examples to reflect the new version of software. The CD-ROM that accompanies the book contains the Academic version of the Arena software. The software features new capabilities such as model documentation, enhanced plots, file reading and writing, printing and animation symbols.

Since the first edition of this book was published seven years ago, the field of modeling and simulation of communication systems has grown and matured in many ways, and the use of simulation as a day-to-day tool is now even more common practice. With the current interest in digital mobile communications, a primary area of application of modeling and simulation is now in wireless systems of a different flavor from the 'traditional' ones. This second edition represents a substantial revision of the first, partly to accommodate the new applications that have arisen. New chapters include material on modeling and simulation of nonlinear systems, with a complementary section on related measurement techniques, channel modeling and three new case studies; a consolidated set of problems is provided at the end of the book.

CONTENIDO: Models - Random-number generation - Discrete-event simulation - Statistics - Next-event simulation - Discrete random variables - Continuous random variables - Output analysis - Input modeling - Projects.

An introduction to the quality function in modern manufacturing and service organizations. Provides background statistical information, and each new topic is illustrated by one or more examples. Discusses the means of achieving and managing quality control--statistical tools, specifications and tolerances, sampling, and computer applications. Also includes a chapter on the history of quality control. Contains figures, tables, and end-of-chapter problems.

SIMAN is a simulation language used throughout the world, much like GPSS and SLAM. In industrial engineering, SIMAN and SLAM are the dominant simulation languages.

This book is intended for the reader who wishes to gain a solid understanding of Phase Locked Loop architectures and their applications. It provides a unique balance between both theoretical perspectives and practical design trade-offs. Engineers faced with real world design problems will find this book to be a valuable reference providing example implementations, the underlying equations that describe synthesizer behavior, and measured results that will improve confidence that the equations are a reliable predictor of system behavior. New material in the Fourth Edition includes partially integrated loop filter implementations, voltage controlled oscillators, and modulation using the PLL.

This book describes the new generation of discrete choice methods, focusing on the many advances that are made possible by simulation. Researchers use these statistical methods to examine the choices that consumers, households, firms, and other agents make. Each of the major models is covered: logit, generalized extreme value, or GEV (including nested and cross-nested logits), probit, and mixed logit, plus a variety of specifications that build on these basics. Simulation-assisted estimation procedures are investigated and compared, including maximum simulated likelihood, method of simulated moments, and method of simulated scores. Procedures for drawing from densities are described, including variance reduction techniques such as antithetics and Halton draws. Recent advances in Bayesian procedures are explored, including the use of the Metropolis-Hastings algorithm and its variant Gibbs sampling. The second edition adds chapters on endogeneity and expectation-maximization (EM) algorithms. No other book incorporates all these fields, which have arisen in the past 25 years. The procedures are applicable in many fields, including energy, transportation, environmental studies, health, labor, and marketing.

Offering a solid introduction to the entire modeling process, A FIRST COURSE IN MATHEMATICAL MODELING, 4th Edition delivers an excellent balance of theory and practice, giving students hands-on experience developing and sharpening their skills in the modeling process. Throughout the book, students practice key facets of modeling, including creative and empirical model construction, model analysis, and model research. The authors apply a proven six-step problem-solving process to enhance students' problem-solving capabilities -- whatever their level. Rather than simply emphasizing the calculation step, the authors first ensure that students learn how to identify problems, construct or select models, and figure out what data needs to be collected. By involving students in the mathematical process as early as possible -- beginning with short projects -- the book facilitates their progressive development and confidence in mathematics and modeling. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The first practical textbook on AnyLogic 7 from AnyLogic developers. AnyLogic is the unique simulation software that supports three simulation modeling methods: system dynamics, discrete event, and agent based modeling and allows you to create multi-method models. The book is structured around four examples: a model of a consumer market, an epidemic model, a job shop model and an airport model. We also give some theory on different modeling methods. You can consider this book as your first guide in studying AnyLogic 7.

Bringing together an international group of researchers involved in military, business, and health modeling and simulation, Conceptual Modeling for Discrete-Event Simulation presents a comprehensive view of the current state of the art in the field. The book addresses a host of issues, including: What is a conceptual model? How is conceptual modeling performed in general and in specific modeling domains? What is the role of established approaches in conceptual modeling? Each of the book's six parts focuses on a

different aspect of conceptual modeling for simulation. The first section discusses the purpose and requirements of a conceptual model. The next set of chapters provides frameworks and tools for conceptual modeling. The book then describes the use of soft systems methodology for model structuring as well as the application of software engineering methods and tools for model specification. After illustrating how conceptual modeling is adopted in the military and semiconductor manufacturing, the book concludes with a discussion on future research directions. This volume offers a broad, multifaceted account of the field by presenting diverse perspectives on what conceptual modeling entails. It also provides a basis upon which these perspectives can be compared.

The only complete guide to all aspects and uses of simulation—from the international leaders in the field There has never been a single definitive source of key information on all facets of discrete-event simulation and its applications to major industries. The Handbook of Simulation brings together the contributions of leading academics, practitioners, and software developers to offer authoritative coverage of the principles, techniques, and uses of discrete-event simulation. Comprehensive in scope and thorough in approach, the Handbook is the one reference on discrete-event simulation that every industrial engineer, management scientist, computer scientist, operations manager, or operations researcher involved in problem-solving should own, with an in-depth examination of:

- * Simulation methodology, from experimental design to data analysis and more
- * Recent advances, such as object-oriented simulation, on-line simulation, and parallel and distributed simulation
- * Applications across a full range of manufacturing and service industries
- * Guidelines for successful simulations and sound simulation project management
- * Simulation software and simulation industry vendors

"In formulating a stochastic model to describe a real phenomenon, it used to be that one compromised between choosing a model that is a realistic replica of the actual situation and choosing one whose mathematical analysis is tractable. That is, there did not seem to be any payoff in choosing a model that faithfully conformed to the phenomenon under study if it were not possible to mathematically analyze that model. Similar considerations have led to the concentration on asymptotic or steady-state results as opposed to the more useful ones on transient time. However, the relatively recent advent of fast and inexpensive computational power has opened up another approach—namely, to try to model the phenomenon as faithfully as possible and then to rely on a simulation study to analyze it"—

An insightful presentation of the key concepts, paradigms, and applications of modeling and simulation Modeling and simulation has become an integral part of research and development across many fields of study, having evolved from a tool to a discipline in less than two decades. Modeling and Simulation Fundamentals offers a comprehensive and authoritative treatment of the topic and includes definitions, paradigms, and applications to equip readers with the skills needed to work successfully as developers and users of modeling and simulation. Featuring contributions written by leading experts in the field, the book's fluid presentation builds from topic to topic and provides the foundation and theoretical underpinnings of modeling and simulation. First, an introduction to the topic is presented, including related terminology, examples of model development, and various domains of modeling and simulation. Subsequent chapters develop the necessary mathematical background needed to understand modeling and simulation topics, model types, and the importance of visualization. In addition, Monte Carlo simulation, continuous simulation, and discrete event simulation are thoroughly discussed, all of which are significant to a complete understanding of modeling and simulation. The book also features chapters that outline sophisticated methodologies, verification and validation, and the importance of interoperability. A related FTP site features color representations of the book's numerous figures. Modeling and Simulation Fundamentals encompasses a comprehensive study of the discipline and is an excellent book for modeling and simulation courses at the upper-undergraduate and graduate levels. It is also a valuable reference for researchers and practitioners in the fields of computational statistics, engineering, and computer science who use statistical modeling techniques.

Gives readers a more thorough understanding of DEM and equips researchers for independent work and an ability to judge methods related to simulation of polygonal particles Introduces DEM from the fundamental concepts (theoretical mechanics and solidstate physics), with 2D and 3D simulation methods for polygonal particles Provides the fundamentals of coding discrete element method (DEM) requiring little advance knowledge of granular matter or numerical simulation Highlights the numerical tricks and pitfalls that are usually only realized after years of experience, with relevant simple experiments as applications Presents a logical approach starting with the mechanical and physical bases, followed by a description of the techniques and finally their applications Written by a key author presenting ideas on how to model the dynamics of angular particles using polygons and polyhedral Accompanying website includes MATLAB-Programs providing the simulation code for two-dimensional polygons Recommended for researchers and graduate students who deal with particle models in areas such as fluid dynamics, multi-body engineering, finite-element methods, the geosciences, and multi-scale physics.

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. For sophomore/junior-level signals and systems courses in Electrical and Computer Engineering departments. Signals, Systems, and Transforms, Fourth Edition is ideal for electrical and computer engineers. The text provides a clear, comprehensive presentation of both the theory and applications in signals, systems, and transforms. It presents the mathematical background of signals and systems, including the Fourier transform, the Fourier series, the Laplace transform, the discrete-time and the discrete Fourier transforms, and the z-transform. The text integrates MATLAB examples into the presentation of signal and system theory and applications.

Coherent introduction to techniques also offers a guide to the mathematical, numerical, and simulation tools of systems analysis. Includes formulation of models, analysis, and interpretation of results. 1995 edition.

Theory of Modeling and Simulation: Discrete Event & Iterative System Computational Foundations, Third Edition, continues the legacy of this authoritative and complete theoretical work. It is ideal for graduate and PhD students and working engineers interested in posing and solving problems using the tools of logico-mathematical modeling and computer simulation. Continuing its emphasis on the integration of discrete event and continuous modeling approaches, the work focuses light on DEVS and its potential to support the co-existence and interoperation of multiple formalisms in model components. New sections in this updated edition include discussions on important new extensions to theory, including chapter-length coverage of iterative system specification and DEVS and their fundamental importance, closure under coupling for iteratively specified systems, existence, uniqueness, non-deterministic conditions, and temporal progressiveness (legitimacy). Presents a 40% revised and expanded new edition of this classic book with many important post-2000 extensions to core theory Provides a streamlined introduction to Discrete Event System Specification (DEVS) formalism for modeling and simulation Packages

all the "need-to-know" information on DEVS formalism in one place Expanded to include an online ancillary package, including numerous examples of theory and implementation in DEVS-based software, student solutions and instructors manual

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