

Java Api 7 Documentation

First and only book on the Java 5, including new Java EE 5, for SAP/ABAP programmers The author has given the first course of its kind in Belgium, and employs his experience and approach in this book More Java development or exposure to Java needed by SAP/ABAP programmers and developers as evidenced by NetWeaver, for example

Java is growing in popularity at lightning speed. However, documentation for the APIs of this language is limited to online documents with little or no augmented explanations, examples, or quick reference tools. The Java API Reference: java.applet and java.awt API Packages solves this problem by providing all of the detail, explanations, and tools you need to optimize your Java applet programming. This reference includes complete coverage of the java.awt and java.applet API packages, replete with detailed descriptions, syntax, and working examples of their constructors, methods, and variables. The Java API Reference is a handy desktop reference for the serious or recreational Java programmer. It explains usage of the java.awt and java.applet APIs distributed by Sun; details each API class, constructor, method, and variable; and serves as the essential reference tool for Java programmers.

The Java® Tutorial, Fifth Edition, is based on Release 7 of the Java Platform Standard Edition. This revised and updated edition introduces the new features added to the platform, including a section on NIO.2, the new file I/O API, and information on migrating legacy code to the new API. The deployment coverage has also been expanded, with new chapters such as “Doing More with Rich Internet Applications” and “Deployment in Depth,” and a section on the fork/join feature has been added to the chapter on concurrency. Information reflecting Project Coin developments, including the new try-with-resources statement, the ability to catch more than one type of exception with a single exception handler, support for binary literals, and diamond syntax, which results in cleaner generics code, has been added where appropriate. The chapters covering generics, Java Web Start, and applets have also been updated. In addition, if you plan to take one of the Java SE 7 certification exams, this guide can help. A special appendix, “Preparing for Java Programming Language Certification,” lists the three exams available, details the items covered on each exam, and provides cross-references to where more information about each topic appears in the text. All of the material has been thoroughly reviewed by members of Oracle Java engineering to ensure that the information is accurate and up to date.

Develop Enterprise Java applications compliant with the latest version of the Java EE specification About This Book This book covers all of the major Java EE 8 APIs and includes new additions such as enhanced Security, JSON-B Processing, and more Learn additional Java EE APIs, such as the Java API for Websocket and the Java Message Service (JMS) Develop applications by taking advantage of the latest versions of CDI, Security, Servlets, and JSF and other Java EE specifications Who This Book Is For If you are a Java developer who wants to become proficient with Java EE 8, this book is ideal for you. You are expected to have some experience with Java and to have developed and deployed applications in the past, but you don't need any previous knowledge of Java EE. What You Will Learn Develop and deploy Java EE applications Embrace the latest additions to the Contexts and Dependency Injection (CDI) specification to develop Java EE applications Develop web-based applications by utilizing the latest version of JavaServer Faces, JSF 2.3. Understand the steps needed to process JSON data with JSON-P and the new JSON-B Java EE API Implement RESTful web services using the new JAX-RS 2.1 API, which also includes support for Server-Sent Events (SSE) and the new reactive client API In Detail Java EE is an Enterprise Java standard. Applications written to comply with the Java EE specification do not tie developers to a specific vendor; instead they can be deployed to any Java EE compliant application server. With this book, you'll get all the tools and techniques you need to build robust and scalable applications in Java EE 8. This book covers all the major Java EE 8 APIs including JSF 2.3, Enterprise JavaBeans (EJB) 3.2, Contexts and Dependency Injection (CDI) 2.0, the Java API for WebSockets, JAX-RS 2.1, Servlet 4.0, and more. The book begins by introducing you to Java EE 8 application development and goes on to cover all the major Java EE 8 APIs. It goes beyond the basics to develop Java EE applications that can be deployed to any Java EE 8 compliant application server. It also introduces advanced topics such as JSON-P and JSON-B, the Java APIs for JSON processing, and the Java API for JSON binding. These topics dive deep, explaining how the two APIs (the Model API and the Streaming API) are used to process JSON data. Moving on, we cover additional Java EE APIs, such as the Java API for Websocket and the Java Message Service (JMS), which allows loosely coupled, asynchronous communication. Further on, you'll discover ways to secure Java EE applications by taking advantage of the new Java EE Security API. Finally, you'll learn more about the RESTful web service development using the latest JAX-RS 2.1 specification. You'll also get to know techniques to develop cloud-ready microservices in Java EE. Style and approach The book takes a pragmatic approach, showing you various techniques to utilize new features of Java EE 8 specification. It is packed with clear, step-by-step instructions, practical examples, and straightforward explanations.

Software architecture—the conceptual glue that holds every phase of a project together for its many stakeholders—is widely recognized as a critical element in modern software development. Practitioners have increasingly discovered that close attention to a software system's architecture pays valuable dividends. Without an architecture that is appropriate for the problem being solved, a project will stumble along or, most likely, fail. Even with a superb architecture, if that architecture is not well understood or well communicated the project is unlikely to succeed. Documenting Software Architectures, Second Edition, provides the most complete and current guidance, independent of language or notation, on how to capture an architecture in a commonly understandable form. Drawing on their extensive experience, the authors first help you decide what information to document, and then, with guidelines and examples (in various notations, including UML), show you how to express an architecture so that others can successfully build, use, and maintain a system from it. The book features rules for sound documentation, the goals and strategies of documentation, architectural views and styles, documentation for software interfaces and software behavior, and templates for capturing and organizing information to generate a coherent package. New and improved in this second edition: Coverage of architectural styles such as service-oriented architectures, multi-tier architectures, and data models Guidance for documentation in an Agile development environment Deeper treatment of documentation of rationale, reflecting best industrial practices Improved templates, reflecting years of use and feedback, and more documentation layout options A new, comprehensive example (available online), featuring documentation of a Web-based service-oriented system Reference guides for three important architecture documentation languages: UML, AADL, and SysML

Scala will be a valuable tool to have on hand during your data science journey for everything from data cleaning to cutting-edge machine learning About This Book Build data science and data engineering solutions with ease An in-depth look at each stage of the data analysis process — from reading and collecting data to distributed analytics Explore a broad variety of data processing, machine learning, and genetic algorithms through diagrams, mathematical formulations, and source code Who This Book Is For This learning path is perfect for those who are comfortable with Scala programming and now want to enter the field of data science. Some knowledge of statistics is expected. What You Will Learn Transfer and filter tabular data to extract features for machine learning Read, clean, transform, and write data to both SQL and NoSQL databases Create Scala web applications that couple with JavaScript libraries such as D3 to create compelling interactive visualizations Load data from HDFS and HIVE with ease Run streaming and graph analytics in Spark for exploratory analysis Bundle and scale up Spark jobs by deploying them into a variety of cluster managers Build dynamic workflows for scientific computing Leverage open source libraries to extract patterns from time series Master probabilistic models for sequential data In Detail Scala is especially good for analyzing large sets of data as the scale of the task doesn't have any significant impact on performance. Scala's powerful functional libraries can interact with databases and build scalable frameworks — resulting in the creation of robust data pipelines. The first module introduces you

to Scala libraries to ingest, store, manipulate, process, and visualize data. Using real world examples, you will learn how to design scalable architecture to process and model data — starting from simple concurrency constructs and progressing to actor systems and Apache Spark. After this, you will also learn how to build interactive visualizations with web frameworks. Once you have become familiar with all the tasks involved in data science, you will explore data analytics with Scala in the second module. You'll see how Scala can be used to make sense of data through easy to follow recipes. You will learn about Bokeh bindings for exploratory data analysis and quintessential machine learning with algorithms with Spark ML library. You'll get a sufficient understanding of Spark streaming, machine learning for streaming data, and Spark graphX. Armed with a firm understanding of data analysis, you will be ready to explore the most cutting-edge aspect of data science — machine learning. The final module teaches you the A to Z of machine learning with Scala. You'll explore Scala for dependency injections and implicits, which are used to write machine learning algorithms. You'll also explore machine learning topics such as clustering, dimensionality reduction, Naive Bayes, Regression models, SVMs, neural networks, and more. This learning path combines some of the best that Packt has to offer into one complete, curated package. It includes content from the following Packt products: Scala for Data Science, Pascal Bugnion Scala Data Analysis Cookbook, Arun Manivannan Scala for Machine Learning, Patrick R. Nicolas Style and approach A complete package with all the information necessary to start building useful data engineering and data science solutions straight away. It contains a diverse set of recipes that cover the full spectrum of interesting data analysis tasks and will help you revolutionize your data analysis skills using Scala. The definitive Oracle Press guide to the latest release of this entry-level certification for Java programmers now an Oracle Certified Associate exam.

"A stereotype of computer science textbooks is that they are dry, boring, and sometimes even intimidating. As a result, they turn students' interests off from the subject matter instead of enticing them into it. This textbook is the opposite of such a stereotype. The author presents the subject matter in a refreshing story-telling style and aims to bring the Internet-generation of students closer to her stories." --Yingcai Xiao, The University of Akron Introduction to Middleware: Web Services, Object Components, and Cloud Computing provides a comparison of different middleware technologies and the overarching middleware concepts they are based on. The various major paradigms of middleware are introduced and their pros and cons are discussed. This includes modern cloud interfaces, including the utility of Service Oriented Architectures. The text discusses pros and cons of RESTful vs. non-RESTful web services, and also compares these to older but still heavily used distributed object/component middleware. The text guides readers to select an appropriate middleware technology to use for any given task, and to learn new middleware technologies as they appear over time without being greatly overwhelmed by any new concept. The book begins with an introduction to different distributed computing paradigms, and a review of the different kinds of architectures, architectural styles/patterns, and properties that various researchers have used in the past to examine distributed applications and determine the quality of distributed applications. Then it includes appropriate background material in networking and the web, security, and encoding necessary to understand detailed discussion in this area. The major middleware paradigms are compared, and a comparison methodology is developed. Readers will learn how to select a paradigm and technology for a particular task, after reading this text. Detailed middleware technology review sections allow students or industry practitioners working to expand their knowledge to achieve practical skills based on real projects so as to become well-functional in that technology in industry. Major technologies examined include: RESTful web services (RESTful cloud interfaces such as OpenStack, AWS EC2 interface, CloudStack; AJAX, JAX-RS, ASP.NET MVC and ASP.NET Core), non-RESTful (SOAP and WSDL-based) web services (JAX-WS, Windows Communication Foundation), distributed objects/ components (Enterprise Java Beans, .NET Remoting, CORBA). The book presents two projects that can be used to illustrate the practical use of middleware, and provides implementations of these projects over different technologies. This versatile and class-tested textbook is suitable (depending on chapters selected) for undergraduate or first-year graduate courses on client server architectures, middleware, and cloud computing, web services, and web programming.

The five-volume set LNCS 7971-7975 constitutes the refereed proceedings of the 13th International Conference on Computational Science and Its Applications, ICCSA 2013, held in Ho Chi Minh City, Vietnam in June 2013. The 248 revised papers presented in five tracks and 33 special sessions and workshops were carefully reviewed and selected. The 46 papers included in the five general tracks are organized in the following topical sections: computational methods, algorithms and scientific applications; high-performance computing and networks; geometric modeling, graphics and visualization; advanced and emerging applications; and information systems and technologies. The 202 papers presented in special sessions and workshops cover a wide range of topics in computational sciences ranging from computational science technologies to specific areas of computational sciences such as computer graphics and virtual reality.

The comprehensive Wrox guide for creating Java web applications for the enterprise This guide shows Java software developers and software engineers how to build complex web applications in an enterprise environment. You'll begin with an introduction to the Java Enterprise Edition and the basic web application, then set up a development application server environment, learn about the tools used in the development process, and explore numerous Java technologies and practices. The book covers industry-standard tools and technologies, specific technologies, and underlying programming concepts. Java is an essential programming language used worldwide for both Android app development and enterprise-level corporate solutions As a step-by-step guide or a general reference, this book provides an all-in-one Java development solution Explains Java Enterprise Edition 7 and the basic web application, how to set up a development application server environment, which tools are needed during the development process, and how to apply various Java technologies Covers new language features in Java 8, such as Lambda Expressions, and the new Java 8 Date & Time API introduced as part of JSR 310, replacing the legacy Date and Calendar APIs Demonstrates the new, fully-duplex WebSocket web connection technology and its support in Java EE 7, allowing the reader to create rich, truly interactive web applications that can push updated data to the client automatically Instructs the reader in the configuration and use of Log4j 2.0, Spring Framework 4 (including Spring Web MVC), Hibernate Validator, RabbitMQ, Hibernate ORM, Spring Data, Hibernate Search, and Spring Security Covers application logging, JSR 340 Servlet API 3.1, JSR 245 JavaServer Pages (JSP) 2.3 (including custom tag libraries), JSR 341 Expression Language 3.0, JSR 356 WebSocket API 1.0, JSR 303/349 Bean Validation 1.1, JSR 317/338 Java Persistence API (JPA) 2.1, full-text searching with JPA, RESTful and SOAP web services, Advanced Message Queuing Protocol (AMQP), and OAuth Professional Java for Web Applications is the complete Wrox guide for software developers who are familiar with Java and who are ready to build high-level enterprise Java web applications.

Leverage the power of Scala and master the art of building, improving, and validating scalable machine learning and AI

applications using Scala's most advanced and finest features About This Book Build functional, type-safe routines to interact with relational and NoSQL databases with the help of the tutorials and examples provided Leverage your expertise in Scala programming to create and customize your own scalable machine learning algorithms Experiment with different techniques; evaluate their benefits and limitations using real-world financial applications Get to know the best practices to incorporate new Big Data machine learning in your data-driven enterprise and gain future scalability and maintainability Who This Book Is For This Learning Path is for engineers and scientists who are familiar with Scala and want to learn how to create, validate, and apply machine learning algorithms. It will also benefit software developers with a background in Scala programming who want to apply machine learning. What You Will Learn Create Scala web applications that couple with JavaScript libraries such as D3 to create compelling interactive visualizations Deploy scalable parallel applications using Apache Spark, loading data from HDFS or Hive Solve big data problems with Scala parallel collections, Akka actors, and Apache Spark clusters Apply key learning strategies to perform technical analysis of financial markets Understand the principles of supervised and unsupervised learning in machine learning Work with unstructured data and serialize it using Kryo, Protobuf, Avro, and AvroParquet Construct reliable and robust data pipelines and manage data in a data-driven enterprise Implement scalable model monitoring and alerts with Scala In Detail This Learning Path aims to put the entire world of machine learning with Scala in front of you. Scala for Data Science, the first module in this course, is a tutorial guide that provides tutorials on some of the most common Scala libraries for data science, allowing you to quickly get up to speed building data science and data engineering solutions. The second course, Scala for Machine Learning guides you through the process of building AI applications with diagrams, formal mathematical notation, source code snippets, and useful tips. A review of the Akka framework and Apache Spark clusters concludes the tutorial. The next module, Mastering Scala Machine Learning, is the final step in this course. It will take your knowledge to next level and help you use the knowledge to build advanced applications such as social media mining, intelligent news portals, and more. After a quick refresher on functional programming concepts using REPL, you will see some practical examples of setting up the development environment and tinkering with data. We will then explore working with Spark and MLlib using k-means and decision trees. By the end of this course, you will be a master at Scala machine learning and have enough expertise to be able to build complex machine learning projects using Scala. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Scala for Data Science, Pascal Bugnion Scala for Machine Learning, Patrick Nicolas Mastering Scala Machine Learning, Alex Kozlov Style and approach A tutorial with complete examples, this course will give you the tools to start building useful data engineering and data science solutions straightaway. This course provides practical examples from the field on how to correctly tackle data analysis problems, particularly for modern Big Data datasets.

Summary: "Written for programmers with a background in high level language programming, the book applies the Deitel signature live code approach to teaching programming and explores the Java language in depth ... "

Oracle Certified Professional Java SE 7 Programmer Exams 1Z0-804 and 1Z0-805 is a concise, comprehensive, step-by-step, and one-stop guide for the Oracle Certified Professional Java SE 7 Programmer Exam. The first two chapters set the stage for exam preparation and let the reader get started quickly. The first chapter answers frequently asked questions about the OCPJP exam. This book assumes that the reader is already familiar with Java fundamentals which is in line with the prerequisite of having a OCAJP certification. The book sports considerable supportive material to help the reader in effective exam preparation in the form of appendices: 2 mock tests to give the reader a sense of a real-exam. An instant refresher summarizing the most important concepts (with tips on answering questions) to revise just before the exam. This book will be a delectable read for any OCPJP aspirant because of its simple language, example driven approach, and easy-to-read style. Further, given its 100% focus on the exam and helpful supportive material, this book is clearly an attractive buy to OCPJP aspirants worldwide.

"A must-read for all Java developers. . . . Every developer has a responsibility to author code that is free of significant security vulnerabilities. This book provides realistic guidance to help Java developers implement desired functionality with security, reliability, and maintainability goals in mind." –Mary Ann Davidson, Chief Security Officer, Oracle Corporation Organizations worldwide rely on Java code to perform mission-critical tasks, and therefore that code must be reliable, robust, fast, maintainable, and secure. Java™ Coding Guidelines brings together expert guidelines, recommendations, and code examples to help you meet these demands. Written by the same team that brought you The CERT® Oracle® Secure Coding Standard for Java™, this guide extends that previous work's expert security advice to address many additional quality attributes. You'll find 75 guidelines, each presented consistently and intuitively. For each guideline, conformance requirements are specified; for most, noncompliant code examples and compliant solutions are also offered. The authors explain when to apply each guideline and provide references to even more detailed information. Reflecting pioneering research on Java security, Java™ Coding Guidelines offers updated techniques for protecting against both deliberate attacks and other unexpected events. You'll find best practices for improving code reliability and clarity, and a full chapter exposing common misunderstandings that lead to suboptimal code. With a Foreword by James A. Gosling, Father of the Java Programming Language

For nearly five years, one book has served as the definitive reference to Java for all serious developers: The Java Language Specification, by James Gosling, Bill Joy, and Guy Steele. Now, these world-renowned Java authorities (along with new co-author Gilad Bracha) have delivered a monumental update. This completely revised Second Edition covers the Java 2 Platform Standard Edition Version 1.3 with unprecedented depth and precision, offering the invaluable insights of Java's creators to every developer. There is no better source for learning everything about the Syntax and Semantics of the Java programming language. Developers will turn to this book again and again.

Jython is an open source implementation of the high-level, dynamic, object-oriented scripting language Python seamlessly integrated with the Java platform. The predecessor to Jython, JPython, is certified as 100% Pure Java. Jython is freely available for both commercial and noncommercial use and is distributed with source code. Jython is complementary to Java. The Definitive Guide to Jython, written by the official Jython team leads, covers Jython 2.5 (or 2.5.x)—from the basics to more advanced features. This book begins with a brief introduction to the language and then journeys through Jython's different features and uses. The Definitive Guide to Jython is organized for beginners as well as advanced users of the language. The book provides a general overview of the Jython language itself, but it also includes intermediate and advanced topics regarding database, web, and graphical user interface (GUI) applications; Web services/SOA; and integration, concurrency, and parallelism, to name a few.

A definitive guide to Java's most powerful features for enterprise and desktop application development.

Leverage the power of Scala with different tools to build scalable, robust data science applications About This Book A complete guide for scalable data science solutions, from data ingestion to data visualization Deploy horizontally scalable data processing pipelines and take advantage of web frameworks to build engaging visualizations Build functional, type-safe routines to interact with relational and NoSQL databases with the help of tutorials and examples provided Who This Book Is For If you are a Scala developer or data scientist, or if you want to enter the field of data science, then this book will give you all the tools you need to implement data science solutions. What You Will Learn Transform and filter tabular data to extract features for machine learning Implement your own algorithms or take advantage of MLLib's extensive suite of models to build distributed machine learning pipelines Read, transform, and write data to both SQL and NoSQL databases in a functional manner Write robust routines to query web APIs Read data from web APIs such as the GitHub or Twitter API Use Scala to interact with MongoDB, which offers high performance and helps to store large data sets with uncertain query requirements Create Scala web applications that couple with JavaScript libraries such as D3 to create compelling interactive visualizations Deploy scalable parallel applications using Apache Spark, loading data from HDFS or Hive In Detail Scala is a multi-paradigm programming language (it supports both object-oriented and functional programming) and scripting language used to build applications for the JVM. Languages such as R, Python, Java, and so on are mostly used for data science. It is particularly good at analyzing large sets of data without any significant impact on performance and thus Scala is being adopted by many developers and data scientists. Data scientists might be aware that building applications that are truly scalable is hard. Scala, with its powerful functional libraries for interacting with databases and building scalable frameworks will give you the tools to construct robust data pipelines. This book will introduce you to the libraries for ingesting, storing, manipulating, processing, and visualizing data in Scala. Packed with real-world examples and interesting data sets, this book will teach you to ingest data from flat files and web APIs and store it in a SQL or NoSQL database. It will show you how to design scalable architectures to process and modelling your data, starting from simple concurrency constructs such as parallel collections and futures, through to actor systems and Apache Spark. As well as Scala's emphasis on functional structures and immutability, you will learn how to use the right parallel construct for the job at hand, minimizing development time without compromising scalability. Finally, you will learn how to build beautiful interactive visualizations using web frameworks. This book gives tutorials on some of the most common Scala libraries for data science, allowing you to quickly get up to speed with building data science and data engineering solutions. Style and approach A tutorial with complete examples, this book will give you the tools to start building useful data engineering and data science solutions straightaway

Java is an easy language to learn. However, you need to master more than the language syntax to be a professional Java programmer. For one, object-oriented programming (OOP) skill is key to developing robust and effective Java applications. In addition, knowing how to use the vast collection of libraries makes development more rapid. This book introduces you to important programming concepts and teaches how to use the Java core libraries. It is a guide to building real-world applications, both desktop and Web-based. The coverage is the most comprehensive you can find in a beginner's book. Here are some of the topics in this book: - Java language syntax - Object-oriented programming - The Collections Framework - Working with numbers and dates - Error handling - Input Output - Generics - Annotations - Swing - Database access - Internationalization - Networking - Applets - Multithreading and the Concurrency Utilities - Servlet and JavaServer Pages - API documentation - Security - Application deployment This book covers Java SE 7 and was written with clarity and readability in mind.

Apache Tomcat (or Jakarta Tomcat or simply Tomcat) is an open source servlet container developed by the Apache Software Foundation (ASF). Tomcat implements the Java Servlet and the JavaServer Pages (JSP) specifications.

Learning Processing, Second Edition, is a friendly start-up guide to Processing, a free, open-source alternative to expensive software and daunting programming languages. Requiring no previous experience, this book is for the true programming beginner. It teaches the basic building blocks of programming needed to create cutting-edge graphics applications including interactive art, live video processing, and data visualization. Step-by-step examples, thorough explanations, hands-on exercises, and sample code, supports your learning curve. A unique lab-style manual, the book gives graphic and web designers, artists, and illustrators of all stripes a jumpstart on working with the Processing programming environment by providing instruction on the basic principles of the language, followed by careful explanations of select advanced techniques. The book has been developed with a supportive learning experience at its core. From algorithms and data mining to rendering and debugging, it teaches object-oriented programming from the ground up within the fascinating context of interactive visual media. This book is ideal for graphic designers and visual artists without programming background who want to learn programming. It will also appeal to students taking college and graduate courses in interactive media or visual computing, and for self-study. A friendly start-up guide to Processing, a free, open-source alternative to expensive software and daunting programming languages No previous experience required—this book is for the true programming beginner! Step-by-step examples, thorough explanations, hands-on exercises, and sample code supports your learning curve

Provides example programs and their source code to explore concepts and technologies including Enterprise JavaBeans, JavaServer Pages, Java Message Service, and Java Naming and Directory Interface.

The Java EE 7 Tutorial Pearson Education

Web Standards: Mastering HTML5, CSS3, and XML provides solutions to the most common web design problems, and gives you a deep understanding of web standards and how they can be implemented to improve your web sites. You will learn how to develop fully standards-compliant, mobile-friendly, and search engine-optimized web sites that are robust, fast, and easy to update while providing excellent user experience and interoperability. The book covers all major web standards for markup, style sheets, web typography, web syndication, semantic annotations, and accessibility. This edition has been fully updated with the latest in web standards, including the finalized HTML5 vocabulary and the full list of CSS3 properties. Web Standards: Mastering HTML5, CSS3, and XML is also a comprehensive guide to current and future standards for the World Wide Web, demonstrating the implementation of new technologies to address the constantly growing user expectations. Web Standards: Mastering HTML5, CSS3, and XML presents step-by-step guides based on solid design principles and best practices, and shows the most common web development tools and web design frameworks. You will master HTML5 and its XML serialization, XHTML5, the new structuring and multimedia elements, the most important HTML5 APIs, and understand the standardization process of HTML 5.1, HTML 5.2, and future HTML5 versions.

The Java EE 7 Tutorial: Volume 2, Fifth Edition, is a task-oriented, example-driven guide to developing enterprise applications for the Java Platform, Enterprise Edition 7 (Java EE 7). Written by members of the Java EE documentation team at Oracle, this book provides new and intermediate Java programmers with a deep understanding of the platform. This guide includes descriptions of platform features and provides instructions for using the latest versions of NetBeans IDE and GlassFish Server Open Source Edition. The book introduces Enterprise JavaBeans components, the Java Persistence API, the Java Message Service (JMS) API, Java EE security, transactions, resource adapters, Java EE Interceptors, Batch Applications for the Java Platform, and Concurrency Utilities for Java EE. The book culminates with three case studies that illustrate the use of multiple Java EE 7 APIs.

The professional programmer's Deitel® guide to Java™ development and the powerful Java platform Written for programmers with a background in high-level language programming, this book applies the Deitel signature live-code approach to teaching programming and explores the Java language and Java APIs in depth. The book presents concepts in the context of fully tested programs, complete with syntax shading, code highlighting, line-by-line code walkthroughs and program outputs. The book features 200+ complete Java programs with 18,000+ lines of proven Java code, and hundreds of tips that will help you build robust applications. Start with an introduction to Java using an early classes and objects approach, then rapidly move on to more advanced topics, including GUI, graphics, exception handling, generics, collections, JDBC™, web-application development with JavaServer™ Faces, web services and more. You'll enjoy the Deitels' classic treatment of object-oriented programming and the OOD/UML® ATM case study, including a complete Java implementation. When you're finished, you'll have everything you need to build object-oriented Java applications. Master core REST concepts and create RESTful web services in Java About This Book Build efficient and secure RESTful web APIs in Java.. Design solutions to produce, consume and visualize RESTful web services using WADL, RAML, and Swagger Familiarize the role of RESTful APIs usage in emerging technology trends like Cloud, IoT, Social Media. Who This Book Is For If you are a web developer with a basic understanding of the REST concepts and envisage to get acquainted with the idea of designing and developing RESTful web services, this is the book for you. As all the code samples for the book are written in Java, proficiency in Java is a must. What You Will Learn Introduce yourself to the RESTful software architectural style and the REST API design principles Make use of the JSR 353 API, JSR 374 API, JSR 367 API and Jackson API for JSON processing Build portable RESTful web APIs, making use of the JAX-RS 2.1 API Simplify API development using the Jersey and RESTEasy extension APIs Secure your RESTful web services with various authentication and authorization mechanisms Get to grips with the various metadata solutions to describe, produce, and consume RESTful web services Understand the design and coding guidelines to build well-performing RESTful APIs See how the role of RESTful web services changes with emerging technologies and trends In Detail Representational State Transfer (REST) is a simple yet powerful software architecture style to create lightweight and scalable web services. The RESTful web services use HTTP as the transport protocol and can use any message formats, including XML, JSON(widely used), CSV, and many more, which makes it easily inter-operable across different languages and platforms. This successful book is currently in its 3rd edition and has been used by thousands of developers. It serves as an excellent guide for developing RESTful web services in Java. This book attempts to familiarize the reader with the concepts of REST. It is a pragmatic guide for designing and developing web services using Java APIs for real-life use cases following best practices and for learning to secure REST APIs using OAuth and JWT. Finally, you will learn the role of RESTful web services for future technological advances, be it cloud, IoT or social media. By the end of this book, you will be able to efficiently build robust, scalable, and secure RESTful web services using Java APIs. Style and approach Step-by-step guide to designing and developing robust RESTful web services. Each topic is explained in a simple and easy-to-understand manner with lots of real-life use-cases and their solutions.

Java For Artists: The Art, Philosophy, and Science of Object-Oriented Programming is a Java programming language text/tradebook that targets beginner and intermediate Java programmers.

Android development is hot, and many programmers are interested in joining the fun. However, because this technology is based on Java, you should first obtain a solid grasp of the Java language and its foundational APIs to improve your chances of succeeding as an Android app developer. After all, you will be busy learning the architecture of an Android app, the various Android-specific APIs, and Android-specific tools. If you do not already know Java fundamentals, you will probably end up with a massive headache from also having to quickly cram those fundamentals into your knowledge base. Learn Java for Android Development, Second Edition teaches programmers of any skill level the essential Java language and foundational Java API skills that must be learned to improve the programmer's chances of succeeding as an Android app developer. Each of the book's 14 chapters provides an exercise section that gives you the opportunity to reinforce your understanding of the chapter's material. Answers to the book's more than 500 exercises are provided in an appendix. A second appendix provides a significant game-oriented Java application, which you can convert into an Android app. Once you complete this book, you should be ready to dive into beginning Android app development. Maybe, start that journey with Apress' Beginning Android.

Designed as a Java-based textbook for beginning programmers, this book uses game programming as a central pedagogical tool to improve student engagement, learning outcomes, and retention. The new edition includes updating the GUI interface chapters from Swing based to FX based programs. The game programming is incorporated into the text in a way that does not compromise the amount of material traditionally covered in a basic programming or advanced Java programming course, and permits instructors who are not familiar with game programming and computer graphic concepts to realize the pedagogical advantages of using game programming. The book assumes the reader has no prior programming experience. The companion files are available to eBook customers by emailing the publisher info@merclearning.com with proof of purchase. FEATURES: Features content in compliance with the latest ACM/IEEE

computer science curriculum guidelines Introduces the basic programming concepts such as strings, loops, arrays, graphics, functions, classes, etc Includes updating the GUI interface chapters (Chapters 11 and 12) from Swing based to FX based Contains material on programming of mobile applications and several simulations that graphically depict unseen runtime processes 4 color throughout with game demos on the companion files Instructor's resources available upon adoption

The Definitive Guide to Java Platform, Enterprise Edition 7 Java EE 7: The Big Picture uniquely explores the entire Java EE 7 platform in an all-encompassing style while examining each tier of the platform in enough detail so that you can select the right technologies for specific project needs. In this authoritative guide, Java expert Danny Coward walks you through the code, applications, and frameworks that power the platform. Take full advantage of the robust capabilities of Java EE 7, increase your productivity, and meet enterprise demands with help from this Oracle Press resource. Explore the features of the Java servlet model and Java servlet API Create dynamic web content with JavaServer Pages and JavaServer Faces Build websites for nonbrowser clients with JAX-RS Push data to web clients using Java WebSockets Secure web applications Work with web component APIs Maximize enterprise beans for multithreading, asynchronous processes, transactions, and more Access relational databases with the Java Database Connectivity APIs and the Java Persistence API Understand the packaging and deployment mechanisms of Java EE applications Work with Java EE Contexts and Dependency Injection Secure enterprise beans in a Java EE application Enable parallel processing with Java EE concurrency APIs

This book presents a focused and accessible primer on the fundamentals of Java programming, with extensive use of examples and hands-on exercises. Topics and features: provides an introduction to variables, input/output and arithmetic operations; describes objects and contour diagrams, explains selection structures, and demonstrates how iteration structures work; discusses object-oriented concepts such as overloading and classes methods, and introduces string variables and processing; illustrates arrays and array processing and examines recursion; explores inheritance and polymorphism and investigates elementary files; presents a primer on graphical input/output, discusses elementary exception processing, and presents the basics of Javadoc; includes exercises at the end of each chapter, with selected answers in an appendix and a glossary of key terms; provides additional supplementary information at an associated website.

Your one-stop guide to programming with Java If you've always wanted to program with Java but didn't know where to start, this will be the java-stained reference you'll turn to again and again. Fully updated for the JDK 9, this deep reference on the world's most popular programming language is the perfect starting point for building things with Java—and an invaluable ongoing reference as you continue to deepen your knowledge. Clocking in at over 900 pages, Java All-in-One For Dummies takes the intimidation out of learning Java and offers clear, step-by-step guidance on how to download and install Java tools; work with variables, numbers, expressions, statements, loops, methods, and exceptions; create applets, servlets, and JavaServer pages; handle and organize data; and so much more. Focuses on the vital information that enables you to get up and running quickly with Java Provides details on the new features of JDK 9 Shows you how to create simple Swing programs Includes design tips on layout, buttons, and labels Everything you need to know to program with Java is included in this practical, easy-to-use guide!

The Java EE 7 Tutorial: Volume 1, Fifth Edition, is a task-oriented, example-driven guide to developing enterprise applications for the Java Platform, Enterprise Edition 7 (Java EE 7). Written by members of the Java EE documentation team at Oracle, this book provides new and intermediate Java programmers with a deep understanding of the platform. This guide includes descriptions of platform features and provides instructions for using the latest versions of NetBeans IDE and GlassFish Server Open Source Edition. The book introduces platform basics, including resource creation, resource injection, and packaging. It covers JavaServer Faces, Java Servlets, the Java API for WebSocket, the Java API for JSON Processing (JSON-P), internationalization and localization, Bean Validation, Contexts and Dependency Injection for Java EE (CDI), and web services (JAX-WS and JAX-RS).

This updated bestseller covers programming essentials for the newest version of Java, the popular platform-independent, object-oriented programming language The material is fully updated and focuses on the new Java SDK1.5, addressing the needs of new or inexperienced Javadevelopers The fun and easy writing style walks readers through Javasyntax basics and helps them write their first program Shows readers how to create basic Java objects and figure out when they can reuse existing code The new edition is also modified to better address the readers who may have some programming knowledge, but who are new to Java

You can choose several data access frameworks when building Java enterprise applications that work with relational databases. But what about big data? This hands-on introduction shows you how Spring Data makes it relatively easy to build applications across a wide range of new data access technologies such as NoSQL and Hadoop. Through several sample projects, you'll learn how Spring Data provides a consistent programming model that retains NoSQL-specific features and capabilities, and helps you develop Hadoop applications across a wide range of use-cases such as data analysis, event stream processing, and workflow. You'll also discover the features Spring Data adds to Spring's existing JPA and JDBC support for writing RDBMS-based data access layers. Learn about Spring's template helper classes to simplify the use of database-specific functionality Explore Spring Data's repository abstraction and advanced query functionality Use Spring Data with Redis (key/value store), HBase (column-family), MongoDB (document database), and Neo4j (graph database) Discover the GemFire distributed data grid solution Export Spring Data JPA-managed entities to the Web as RESTful web services Simplify the development of HBase applications, using a lightweight object-mapping framework Build example big-data pipelines with Spring Batch and Spring Integration

This IBM® Redbooks® publication can help you develop content and process management applications with IBM

FileNet® APIs. The IBM FileNet P8 suite of products contains a set of robust APIs that range from core platform APIs to supporting application APIs. This book focuses specifically on Content Engine and Process Engine APIs. Content Engine API topics that we discuss include creating, retrieving, updating, and deleting objects; querying and viewing documents; and batching and batch execution. We also explore more complex topics, including permissions and authorization, versioning, relationships, annotations, workflow subscriptions and event actions, metadata discovery, and dynamic security inheritance. Process Engine API topics that we discuss include launching a workflow, searching for and processing work items, and working with process status. The more complex topics we cover include, Component Integrator application space, role, workbasket, resource navigation in Process Engine REST API, ECM Widgets, and building a custom Get Next In-basket widget. To help you better understand programming with IBM FileNet APIs, we provide a sample application implemented for a fictional company. We include the data model, security model, workflows, and various applications developed for the sample. You can download them for your reference. This book is intended for IBM FileNet P8 application developers. We recommend using this book in conjunction with the online ECM help.

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